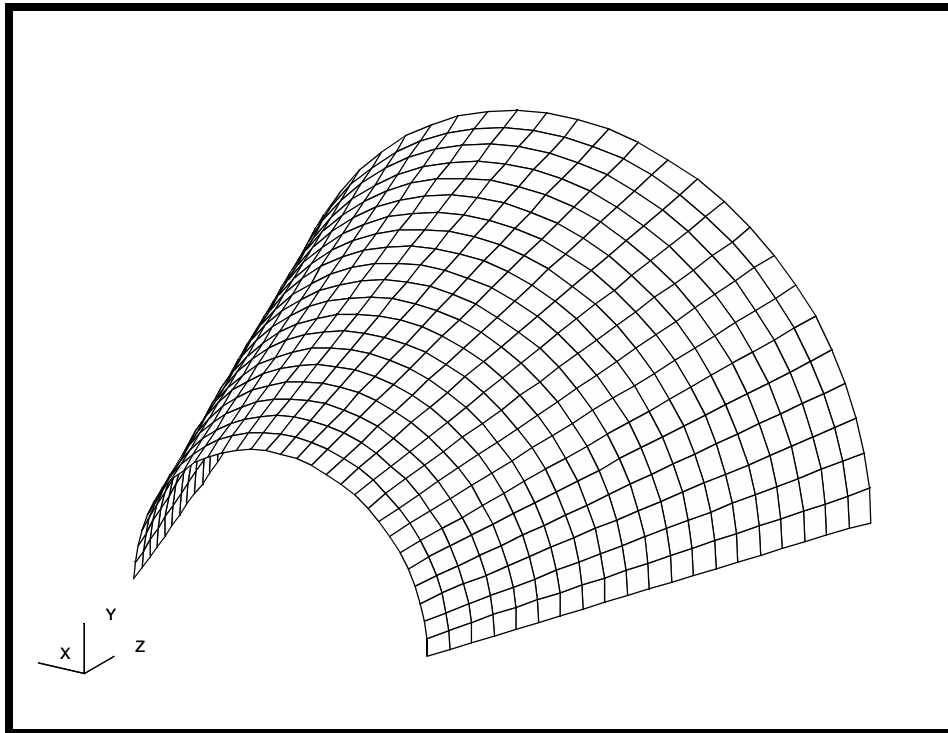

LESSON 17

Cylinder with T-Beam Stiffeners



Objectives:

- Create a cylinder and apply loads.
- Use the beam library to add stiffeners to the cylinder.

Exercise Procedure:

1. Open a new database. Name it **nozzle**.

Type **p3** in your xterm. The *Main Window* and *Command Window* will appear.

File/New ...

New Database Name:

The viewport (PATRAN's graphics window) will appear along with a *New Model Preference* form. The *New Model Preference* sets all the code specific forms and options inside MSC/PATRAN.

Tolerance:

Analysis Code:

Analysis Type:

2. Create a cylindrical coordinate frame.

◆ Geometry

Action:

Object:

Method:

Type:

3. Create the geometry.

◆ Geometry

Action:

Object:

Method:

Refer. Coordinate Frame:

Vector Coordinates List:

Origin Coordinates List:

Action:

Object:

Method:

Total Angle:

Curve List:

The function autoexecutes. Now, change the view by selecting the following toolbar icon:



Right Side View

4. Extract a curve down the middle of the model and scale it to 90%.

Action:

Object:

Method:

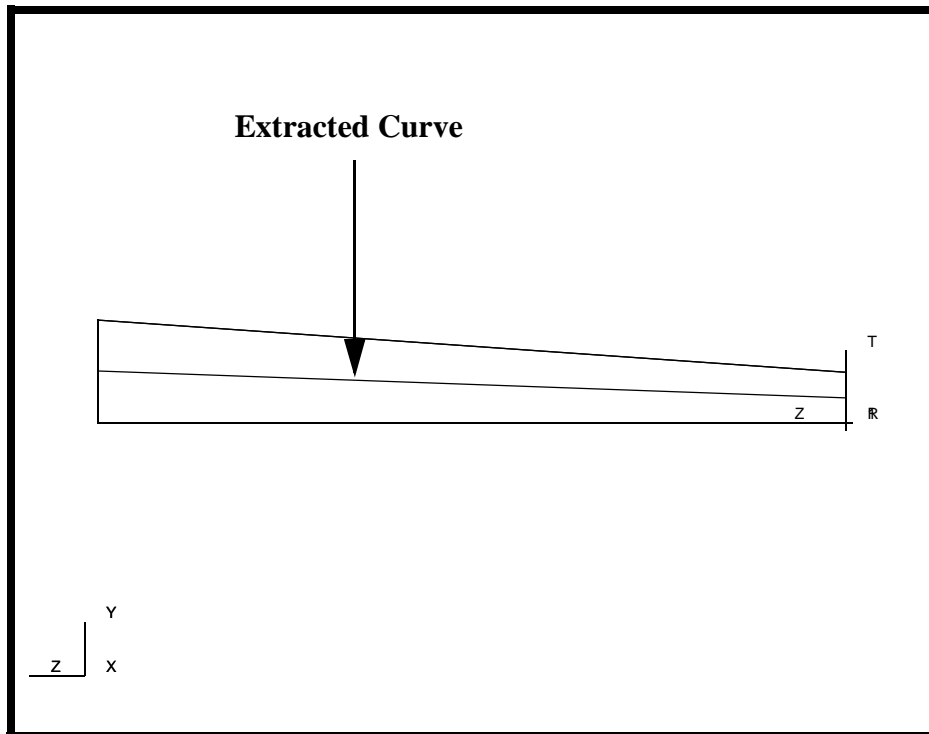
Option:

Curve Direction:

v Parametric Value:

Surface List:

The function autoexecutes.



Action:

Create

Object:

Point

Method:

Extract

◆ **Equal Arc Length**

u Parametric Value:

0.5

Curve List:

select extracted curve

The function autoexecutes and creates a point in the center of the extracted curve. To better see where this point is located, turn on labels using the following toolbar icon:



Action:

Transform

Object:

Curve

Method:

Scale

Origin of Scaling:

select extracted point

Scale Factor:

0.9, 1.0, 0.9

■ **Delete Original Curves**

Curve List:

select extracted curve

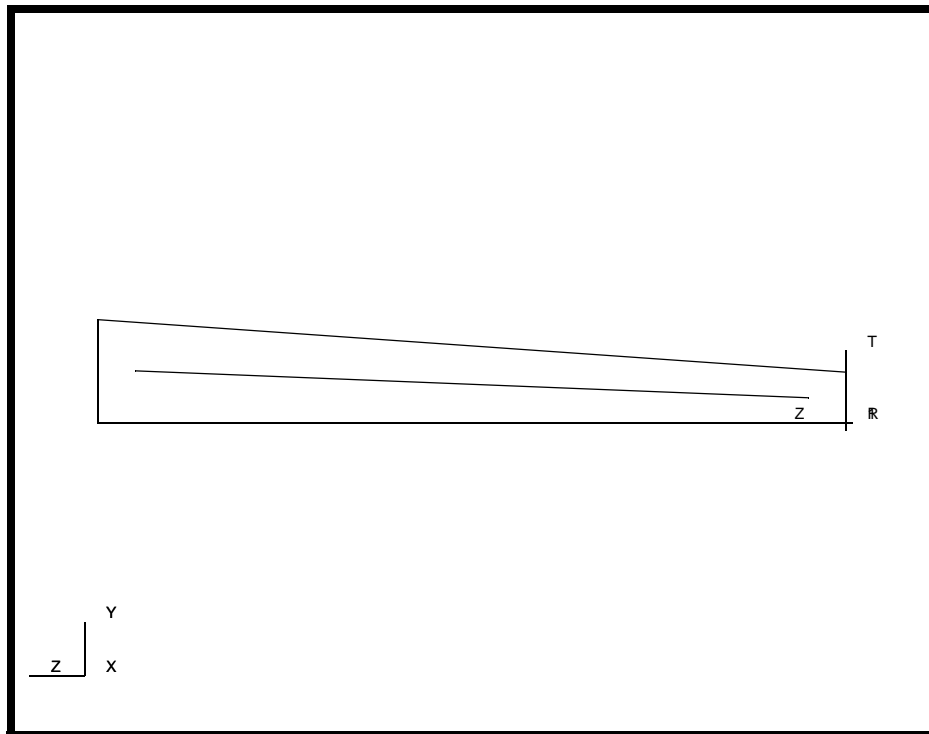
The function autoexecutes. When prompted if you wish to delete the original curves, respond with:

Yes

Clean up the display using the following icons:



Refresh Graphics Hide Labels



5. Associate the curve to the surface.

Action:

Associate

Object:

Curve

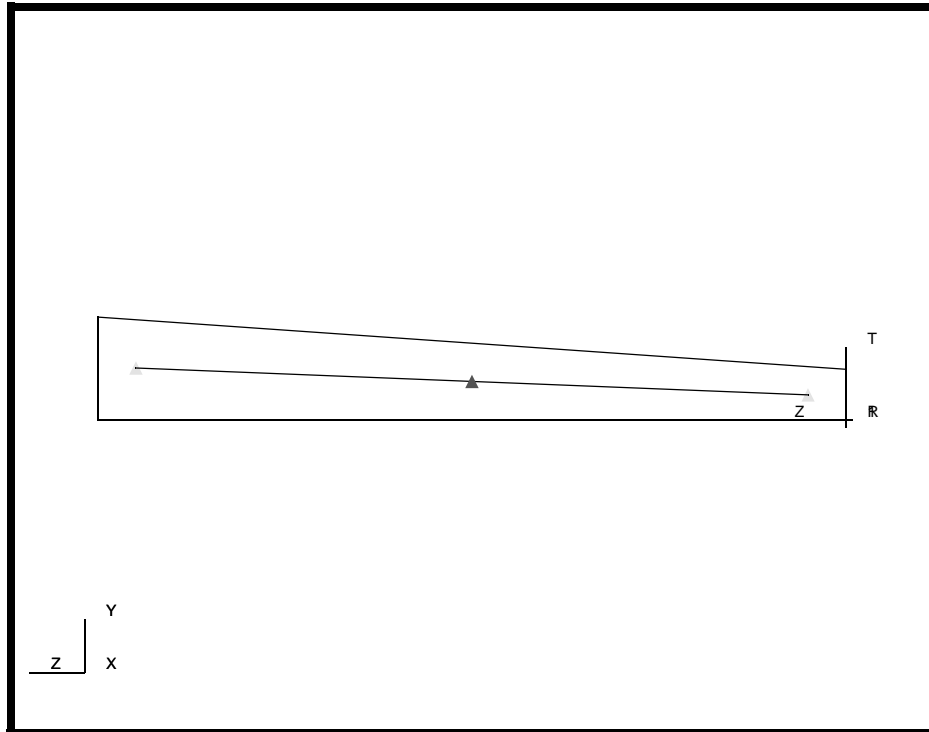
*Method:***Surface***Curve List:*

select extracted curve

Surface List:

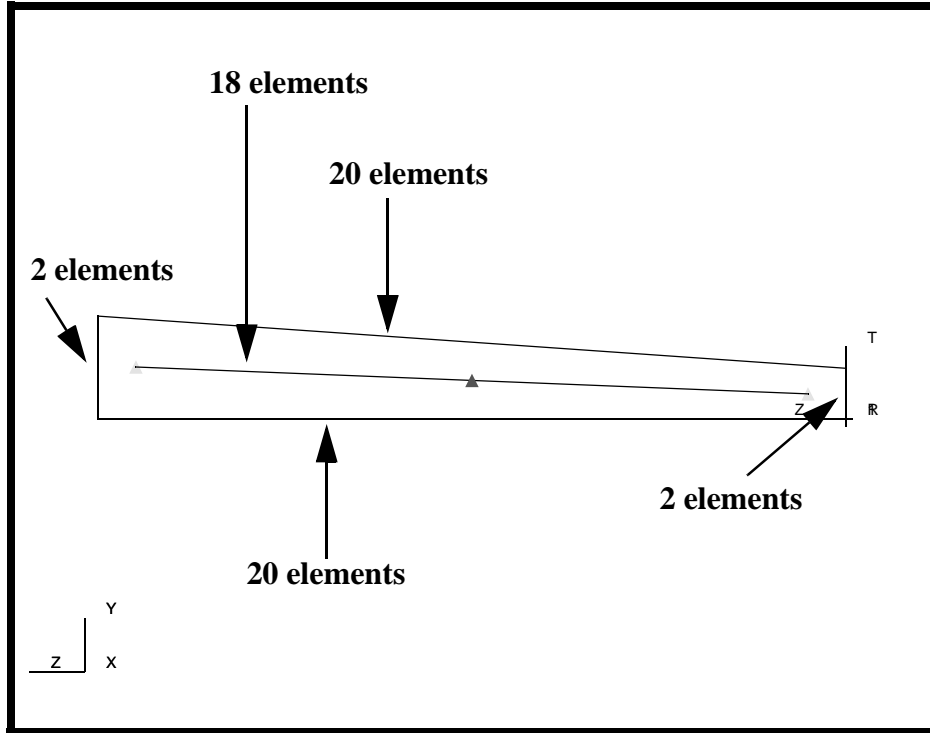
select surface

The function autoexecutes. The curve is now associated with the surface, as indicated by the triangle.



6. Mesh the model.

◆ Finite Elements*Action:***Create***Object:***Mesh Seed***Type:***Uniform***Number of Elements:***18**



Curve List:

select associated curve

Apply

Number of Elements:

2

Curve List:

shift click to select
left and right edge

Apply

Number of Elements:

20

Curve List:

shift click to select
top and bottom edge

Apply

Action:

Create

Object:

Mesh

Type:

Surface

Global Edge Length:

4

Mesher:

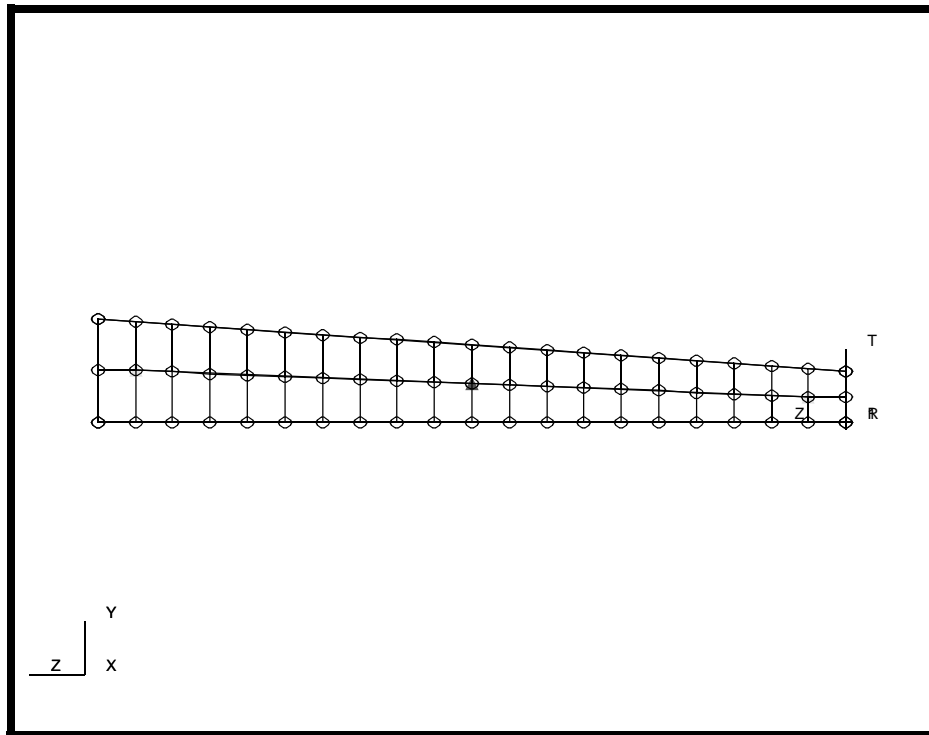
◆ Paver

Surface List:

select surface

Apply

The model should now be meshed as follows:



7. Create the material **alum**.

◆ **Materials**

Action:

Create

Object:

Isotropic

Method:

Manual Input

Material Name:

alum

Input Properties...

Elastic Modulus:

10.0E6

Poisson's Ratio:

0.3

Density:

8. Create two fields to be used for the model. One will represent the thickness, and the other will be used to apply a sinusoidally varying pressure.

First, create the field **thickness**.

◆ **Fields**

Action:

Object:

Method:

Field Name:

Field Type: ◆ **Scalar**

Coord. System Type: ◆ **Real**

Coordinate System:

Scalar Function ('R 'T 'Z):

Now, create the field **edge_load**.

Action:

Object:

Method:

Field Name:

Field Type: ◆ **Scalar**

Coord. System Type: ◆ **Real**

Coordinate System:

Scalar Function ('R 'T 'Z):

9. Create the element properties for both the cylinder and the T-beam stiffener.

First, create a 2D shell property called **plate** for the cylinder.

◆ Properties

<i>Action:</i>	<input type="text" value="Create"/>
<i>Dimension:</i>	<input type="text" value="2D"/>
<i>Type:</i>	<input type="text" value="Shell"/>
<i>Property Set Name:</i>	<input type="text" value="plate"/>
<input type="button" value="Input Properties..."/>	
<i>Material Name:</i>	<input type="text" value="alum"/>
<i>Thickness:</i>	<input type="text" value="f:thickness"/>
<input type="button" value="OK"/>	
<i>Select Members:</i>	<input type="text" value="select surface"/>
<input type="button" value="Add"/>	
<input type="button" value="Apply"/>	

Next, create a property set called **stiffener**.

<i>Action:</i>	<input type="text" value="Create"/>
<i>Dimension:</i>	<input type="text" value="1D"/>
<i>Type:</i>	<input type="text" value="Beam"/>
<i>Property Set Name:</i>	<input type="text" value="stiffener"/>
<input type="button" value="Input Properties..."/>	

■ Associate Beam Section

Click OK on the Associate Beam Message.

Click on the following icon to create the beam cross section:



New Section Name:

Click on the following section type icon:



T-Section

W:
H:
t1:
t2:

When done viewing the dimensional specifications, close the form.

Material Name:

Bar Orientation:

Select Members:

10. Create the sinusoidal pressure load called **press**.

◆ **Loads/BCs**

Action:

<i>Object:</i>	<input type="text" value="Pressure"/>
<i>Type:</i>	<input type="text" value="Element Uniform"/>
<i>New Set Name:</i>	<input type="text" value="press"/>
<i>Target Element Type:</i>	<input type="text" value="2D"/>
<input type="button" value="Input Data..."/>	
<i>Top Surf Pressure:</i>	<input type="text" value="f:edge_load"/>
<input type="button" value="OK"/>	
<input type="button" value="Select Application Region..."/>	
<i>Select Surfaces or Edges:</i>	<input type="text" value="select surface"/>
<input type="button" value="Add"/>	
<input type="button" value="OK"/>	
<input type="button" value="Apply"/>	

- Change the view of the model to better display the applied pressure.

Viewing/Angles ...

<i>Angle:</i>	<input type="text" value="-42, -69, -3"/>
<input type="button" value="Apply"/>	
<input type="button" value="Cancel"/>	

Display / Load/BC/Elem. Props...

<input type="button" value="Vectors/Filters ..."/>	
<i>Length:</i>	<input checked="" type="checkbox"/> Scaled - Screen Relative
<i>Scale Factor:</i>	<input type="text" value="0.1"/>
<input checked="" type="checkbox"/> Show LBC/El. Prop. Values	
<input type="button" value="Apply"/>	
<input type="button" value="Cancel"/>	

 Show on FEM Only

■ Show LBC/El. Prop. Vectors

Apply

Cancel

If the pressure load is not seen on the screen, plot it by doing the following:

Action:

Plot Markers

Assigned Load/BC Sets:

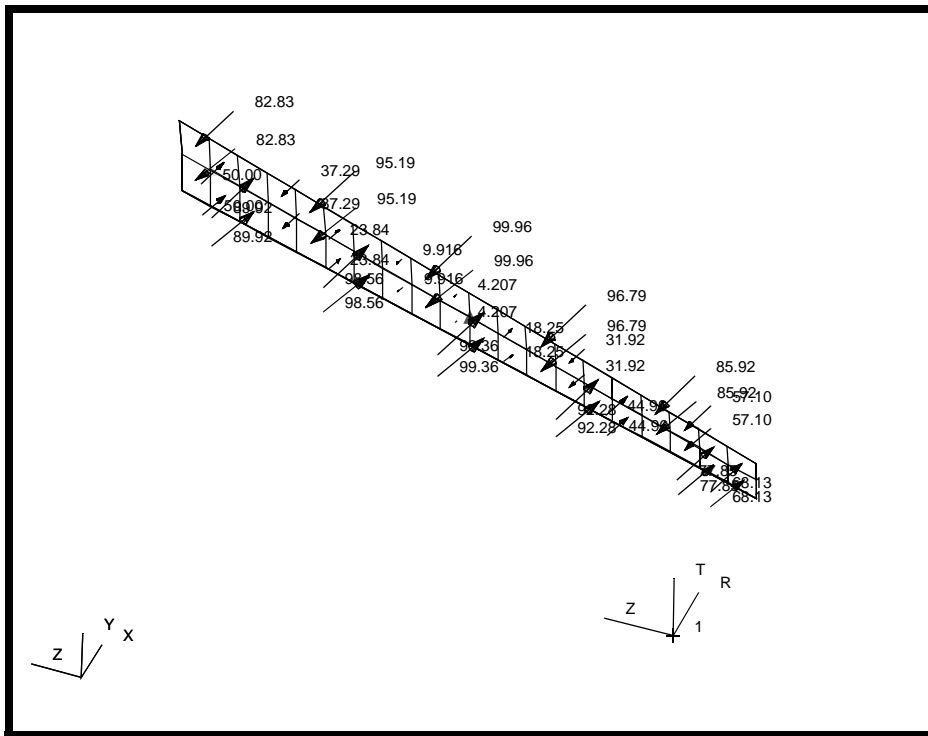
Press_press

Select Groups:

default_group

Apply

The following should now be seen:



12. Transform the model by rotating the surface about the cylindrical axis.

Group/Transform ...

Action:

Transform

Method:

Rotate

<i>Properties:</i>	<input type="text" value="Transform"/>
<i>Reference Coord. Frame:</i>	<input type="text" value="select cyl. coord. system"/>
<i>Rotation Angle:</i>	<input type="text" value="12.0"/>
<i>Repeat Count:</i>	<input type="text" value="14"/>
<input type="button" value="Apply"/>	
<input type="button" value="Cancel"/>	

This leaves the screen a little messy, though, with all the loads applied. Clean up the display by doing the following:

Display /Loads/BCs/El. Props...

<i>Loads/BCs:</i>	<input type="text" value="Hide All"/>
<input type="button" value="Apply"/>	
<input type="button" value="Cancel"/>	

13. Equivalence the nodes of the model that you just rotated.

◆ Finite Elements

<i>Action:</i>	<input type="text" value="Equivalence"/>
<i>Object:</i>	<input type="text" value="All"/>
<i>Method:</i>	<input type="text" value="Tolerance Cube"/>
<input type="button" value="Apply"/>	

14. Show the properties of the shell thickness.

◆ Properties

<i>Action:</i>	<input type="text" value="Show"/>
<i>Select Property:</i>	<input type="text" value="Thickness"/>
<i>Display Method:</i>	<input type="text" value="Scalar Plot"/>
<i>Select Groups:</i>	

◆ Current Viewport

default_group

Apply

To get a better view of the curvature of the model, select the following toolbar icon:



Smooth Shaded

Close the database.

File/Close...

This ends the exercise.